D & T Curriculum Map **Mechanisms** Year 6 Know how to program, monitor and control using **Upper KS2** Year 5 Know how to use mechanical systems such as Year 4 cams, pulleys and gears. Know how to use electrical systems Know how to use electrical such as switches, bulbs and buzzers. systems such as motors. Know how to use ICT to control products. Year 3 Know how to use levers and linkages. Know how to make movements larger or more varied using linkages. Year 2 Know how to develop a product around a purpose and a user. Know how to fasten wheels to a chassis. Year I Know the movement **EYFS** different levers make. **Exploring & Using** Know how to make a level Media and Materials suitable for purpose. • They safely use and explore a variety of materials, tolls and techniques, experimenting with colour , design, texture, form and function.