



# Upper Key Stage 2 Art & Design

## Art & Design

	Use sketchbooks (including digital images)	Drawing	Painting (including printing)	Sculpture (including textiles)	Range of Artist
Year 5	<ul style="list-style-type: none"> <li>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</li> <li>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.</li> </ul>	<p><b>Drawing &amp; Painting developed into Abstract Textured Painting</b></p> <ul style="list-style-type: none"> <li>Know how to use wet &amp; dry media to make different marks, lines, patterns and shapes within a drawing.</li> <li>Know how to use colour mixing and blending techniques with coloured pencils e.g. shading, hatching</li> <li>Know how to use simple perspective in their work using a single focal point and horizon.</li> </ul>	<p><b>Abstract Textured Painting Painting developed into printmaking/collage/digital art Develop painting from drawing.</b></p> <ul style="list-style-type: none"> <li>Know how to mix and match colours to create atmosphere and light effects.</li> <li>Know how to identify and work with complementary and contrasting colours.</li> </ul>	<p><b>Figure drawing developed into 3D sculpture</b></p> <ul style="list-style-type: none"> <li>Know how to use recycled, natural and man-made materials to create sculptures.</li> <li>Know how to use fabrics to create 3-D structures.</li> </ul>	<ul style="list-style-type: none"> <li>Jackson Pollock, Kandinsky, Jean Miro, and Mark Rothko.</li> <li>Henri Rousseau and contemporary artist Ruth Daniels,</li> <li>Alberto Giacometti and Patricia Coates</li> <li>Identify artists who have worked in a similar way to their own work.</li> </ul>
Year 6	<ul style="list-style-type: none"> <li>Adapt their work according to their views and describe how they might develop it further.</li> <li>Evaluate and analyse creative works using the language of art, craft and design.</li> </ul>	<p><b>Drawing &amp; Painting developed into digital art - developing sketchbook ideas</b></p> <ul style="list-style-type: none"> <li>Know how to use a variety of view finders.</li> <li>Know how to import an image (scanned, retrieved, taken) into a graphics package.</li> <li>Know how to create layered images from original ideas.</li> </ul>	<p><b>Painting inspired by music</b></p> <ul style="list-style-type: none"> <li>Know how to create imaginative work from a variety of sources e.g. observational drawing, themes.</li> <li>Know how to mix and match colours to create atmosphere and light effects.</li> </ul>	<p><b>Drawing and Painting developed into collage/batik/felt making</b></p> <ul style="list-style-type: none"> <li>Know how to use different grades of threads and needles.</li> <li>Know how use batik techniques.</li> <li>Know how to experiment with a range of media to overlap and layer creating interesting colours and textures and effects.</li> </ul>	<ul style="list-style-type: none"> <li>Naïve Cornish artist Alfred Wallis</li> <li>L.S. Lowry, especially his work 'At the Seaside'</li> <li>Abigail Mill</li> <li>Cezanne and Hokusai</li> </ul>